

Exercise Preview



BEFORE






AFTER

Exercise Overview

In this exercise, you'll perform common retouching tasks: eliminating red eye, erasing facial blemishes, and removing an undesired background element.

1. Go to **File > Open**.
2. Navigate to **Desktop > Class Files > Photoshop Class** and double-click on **WaynesWorld.tif** to open it.

Fixing Blemishes

1. We're going to touch up the blemishes in their faces, so zoom in to get a better look. You can do this by choosing the **Zoom tool**  and clicking on the image, or by pressing **Cmd-Plus(+)** (Mac) or **Ctrl-Plus(+)** (Windows).
2. Click and hold on the **Spot Healing Brush tool**  and choose the **Healing Brush tool** .
3. We need a small, soft brush, so go to the **Options** bar at the top of the screen and click on the **Brush Preset picker**.
4. In the pop-up panel, set Size to **6 px** and Hardness to **60%**.
5. Close the panel when done.

6. The **Healing Brush**  requires two steps:

- **Option-click** (Mac) or **Alt-click** (Windows) on a good area of the face to set where you are sampling from.
- Move the cursor over a blemish and click to fix it.

HINT: Because you are working with skin textures/tones that change over the face, it's a good idea to **Option-click** (Mac) or **Alt-click** (Windows) fairly close to the blemish so that you get the same general texture/tone.

7. Find another blemish on the faces and repeat the process:

- **Option-click** (Mac) or **Alt-click** (Windows) on a good area without any facial blemishes.
- Then click on the blemish (or click and drag to affect a broader area).


Once you've eliminated a few imperfections, move on to the next step.



8. Choose **View > 100%** to see the best representation of the image's quality for print or web.

9. When you are happy with the image, go into **File > Save As**.

- From the **Format** (Mac) or **Save as type** (Windows) menu, choose **Photoshop**.
- If you're not already in the **Photoshop Class** folder, navigate into it.
- Name the file **yourname-WaynesWorld.psd**
- Click **Save**.

Removing the Hand

1. To remove Wayne's hand, we must completely cover it over with sky. The **Clone Stamp** tool  is best suited for this, so choose it now.


NOTE: You use the **Healing Brush**  and **Clone Stamp**  exactly the same way, but the Clone Stamp "clones" an area exactly (almost like copying and pasting), whereas the Healing Brush "heals" an area by melding the textures from the source and the tones from the destination (where you paint).


2. In the **Options** bar at the top of the screen, click on the **Brush Preset picker**.
3. Set the Size to **35 px** and Hardness to **0%**. Close the panel when you're done.
4. **Option-click** (Mac) or **Alt-click** (Windows) in the clouds/sky to define the source that you will be copying. Along the right side, you'll want to sample blue sky. Along the left, you will sample the cloud.

Photo Retouching

5. Move the cursor over the hand and click and drag on the hand to clone onto that area. Because the background varies in tone, you'll need to **Option-click** (Mac) or **Alt-click** (Windows) in different parts of the clouds/sky to sample different tones to create something that looks natural.
6. As you near the bottom of the hand, you may have to clone over the top edge of Garth's hair to get rid of all of the hand. Don't worry; you will add more hair later.
7. The edge of your cloud may be a bit even and abrupt compared to the original background clouds. To get a varied edge, go to the **Options** bar at the top of the screen and set the Opacity to **20%**.
8. Also in the **Options** bar, click on the **Brush Preset picker** and select a somewhat small, soft-edged brush. (**13 px** with a Hardness of **0%** should be good.)
9. **Option-click** (Mac) or **Alt-click** (Windows) in the cloud to sample from it.
10. Then click along the edge of the cloud to get a bit more variation.

Fixing the Hair



Now that you have covered the hand with sky, the top of Garth's head probably looks a bit rough. Let's patch up the hair with the **Clone Stamp** tool .

1. Select the **Clone Stamp**  and in the **Options** bar:
 - Select a small, soft brush (around **10 px** should work).
 - Set the Opacity to **100%**.
2. Look at the top of Garth's head to determine the overall color and direction of the missing hair. **Option-click** (Mac) or **Alt-click** (Windows) on a section of the remaining hair that matches these characteristics.
3. Click and drag along the top of Garth's head to clone over the missing hair.
4. If it doesn't look quite right, try sampling a different area instead:
 - **Option-click** (Mac) or **Alt-click** (Windows) on the hair you like.
 - Then click and drag on the hair you don't like.
 - You'll probably get the best results by sampling several different areas.

Eliminating Red Eye

Finally, it's time to get rid of Wayne's irritating red eye problem. Luckily we have a tool specifically for this.

1. Choose the **Zoom** tool  and zoom in on Wayne's face.

2. Click and hold on the **Healing Brush** tool  and choose the **Red Eye** tool .

NOTE: If you're using a different workspace, tools may be in different locations.

3. Click once in the red part of Wayne's eye. Voilà! The red eye is gone.
4. Click once on the other eye to fix it.
5. If you want, you can save the file.

Congratulations—you've completed your first retouching job!
