COURSE SYLLABUS

Figma Masterclass (Self-Paced)

Learn Figma for UI/UX design and build a strong understanding of its design and prototyping tools. Create layouts, turn them into interactive prototypes, share work with clients for feedback, and test ideas through user input.

> Group classes (Live Online) and onsite training are available for this course. For more information, email corporate@nobledesktop.com or visit: https://www.nobledesktop.com/classes/figma-masterclass-online



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Course Outline

This package includes these courses

- Figma Bootcamp (Self-Paced) (12 Hours)
- Figma Advanced (Self-Paced) (6 Hours)

Figma Bootcamp (Self-Paced)

Learn how to design and prototype user interfaces with Figma, a leading tool for UI/UX design. This course covers essential skills, including working with components, auto layout, interactive prototypes, and team collaboration.

- Design UI/UX layouts optimized for mobile, tablet, and desktop using grids and frames
- Work with components and variants to create reusable design elements efficiently
- Build interactive prototypes with clickable links, overlays, and smart animations
- Use auto layout to streamline spacing, alignment, and responsive design workflows
- Share and collaborate on designs in real time using Figma's cloud-based features
- Export assets for web, apps, and developers in multiple formats, including SVG and PNG

Figma Advanced (Self-Paced)

Take your Figma skills to the next level with this advanced prototyping course. Learn to use variables, modes, and conditionals to add more realistic interactivity to your prototypes.

- Explore Figma's advanced prototyping features
- Learn how to use variables and variable modes
- Use conditionals to add advanced interactivity to prototypes
- Create light and dark modes using variable collections
- Use primitive and semantic layers when building a design system