

# Cinema 4D in After Effects Bootcamp

Learn Cinema 4D Lite and integrate it with After Effects to create 3D models and motion graphics. This course teaches techniques for creating and working with 3D models, assigning textures, creating animations, and using the Cineware effect for seamless integration.

Group classes in NYC and onsite training is available for this course.  
For more information, email [corporate@nobledesktop.com](mailto:corporate@nobledesktop.com) or visit:  
<https://www.nobledesktop.com/classes/cinema-4d>



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## Course Outline

### Section 1

After Effects & Cinema 4D Lite Integration  
Getting to Know C4D  
Exporting 3D Scenes from AE to C4D  
Using the Extrude Generator

### Section 2

Editing and Applying Textures  
Importing Existing 3D Models  
Locating & Applying Missing Textures  
Working with C4D files in After Effects  
Working with the Cineware Effect in After Effects

### Section 3

Creating 3D Models from Scratch  
Working with Splines (paths)  
Introduction to Generators: The Lathe  
Texturing 3D Models in C4D Lite  
Working with Cameras and Lights

### Section 4

Spline Modeling Generators: The Loft  
Spline Modeling Generators: The Sweep

## Section 5

Creating 3D Scenes

Modeling, Texturing and Lighting

Rendering Cinema 4D Lite Files

## Section 6

Adding 3D Models to Video

After Effects: Working with the 3D Camera Tracker

Exporting Track Data to C4D Lite

Cinema 4D Lite: Working with Data from After Effects