

# Cinema 4D in After Effects Bootcamp

Learn Cinema 4D Lite and integrate it with After Effects to create 3D models and motion graphics. This course teaches techniques for creating and working with 3D models, assigning textures, creating animations, and using the Cineware effect for seamless integration.

Group classes in NYC and onsite training is available for this course. For more information, email [corporate@nobledesktop.com](mailto:corporate@nobledesktop.com) or visit: <https://www.nobledesktop.com/classes/cinema-4d>



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## Course Outline

### Section 1

After Effects & Cinema 4D Lite Integration

Getting to Know C4D

Exporting 3D Scenes from AE to C4D

Using the Extrude Generator

### Section 2

Editing and Applying Textures

Importing Existing 3D Models

Locating & Applying Missing Textures

Working with C4D files in After Effects

Working with the Cineware Effect in After Effects

### Section 3

Creating 3D Models from Scratch

Working with Splines (paths)

Introduction to Generators: The Lathe

Texturing 3D Models in C4D Lite

Working with Cameras and Lights

### Section 4

Spline Modeling Generators: The Loft

Spline Modeling Generators: The Sweep

## Section 5

Creating 3D Scenes  
Modeling, Texturing and Lighting  
Rendering Cinema 4D Lite Files

## Section 6

Adding 3D Models to Video  
After Effects: Working with the 3D Camera Tracker  
Exporting Track Data to C4D Lite  
Cinema 4D Lite: Working with Data from After Effects