COURSE SYLLABUS

Adobe XD Bootcamp

Learn Adobe XD, from beginner to advanced UI/UX design. Topics include new files, grid design, photo importing, vector graphics, repeat grids, prototypes, asset exporting, XD file sharing, stacks and padding, interactions and animations, 3D transforms, and shared XD libraries.

> Group classes (NYC) and onsite training are available for this course. For more information, email corporate@nobledesktop.com or visit: https://www.nobledesktop.com/classes/adobe-xd



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Course Outline

Section 1

Creating New Files & Designing on a Grid

- Creating a new file
- Setting up artboards
- Importing text
- Creating colored backgrounds for text

Importing & Cropping Photos

- Importing a photo as an image fill (crop a photo)
- Rounding corners

Vector Graphics, Colors, Shadows, & More

- Importing & modifying vector graphics
- Aligning & distributing layers
- Layer opacity vs. fill opacity
- Reusing colors (color swatches)
- Adding a drop shadow

Character Styles

Creating & Editing Character Styles

Section 2

Repeat Grids

- Creating a Repeat Grid
- Customizing the content

- Adjusting the design

Components (Reusable Elements)

- Creating & editing components
- Overriding content in one instance vs. globally updating all components
- Detaching from a component
- Components versus Repeat Grids

Turning a Design into a Clickable Prototype

- Linking between artboards
- Previewing the prototype
- Creating an overlay
- Background blur
- Fixing the position of elements so they don't scroll
- Making a recording of a prototype

Exporting Assets for Web: SVG, JPEG, & PNG

- Exporting individual assets
- Exporting artboards

Sharing XD Files (For Review, Developers, etc.)

- Sharing an XD file
- Commenting on shared files
- Pinning a comment
- Updating an existing shared file
- Sharing for Development

Section 3

Stacks, Padding, & Responsive Resize

- Creating a Stack & Adjusting the Spacing
- Rearranging & Adding Items to a Stack
- Responsive Resize, Stacks, & Padding
- Keystrokes for Working with Stacks & Padding
- Nesting Stacks (Stacks Within Stacks)

Linking Up/Down a Page & Scrollable Areas

- Making Links that Scroll Up/Down a Page
- Making the Navbar Fixed to the Screen
- Adjusting the Position & Speed of the Scroll
- Creating a Scrollable Area Within a Page

Intro to Auto-Animate

- The Basics of Auto-Animate
- Different Kinds of Easing
- Adding a Timed Animation

Parallax Animation

- Setting Up the Parallax Assets
- Building the Parallax Animation

Component States (Hover & Toggle)

- Adding a Hover State to a Button
- Creating a Toggle State

Section 4

Creating 3D Transforms

- Adding 3D Transforms
- Front to Back versus Z Position

Adding Interactions to a Slideshow: Tap, Drag, & Keys

- Creating a Working Slideshow Prototype
- Adding Tap Interactions
- Adding the Ability to Drag
- Adding Keystrokes

Time Interactions & Adding Audio (Sound Effects)

- Adding a Drag Interaction
- Adding a Time Interaction
- Adding a Sound Effect
- Adding a Keystroke

Shared XD Libraries

- Publishing a Library
- Using an XD Library